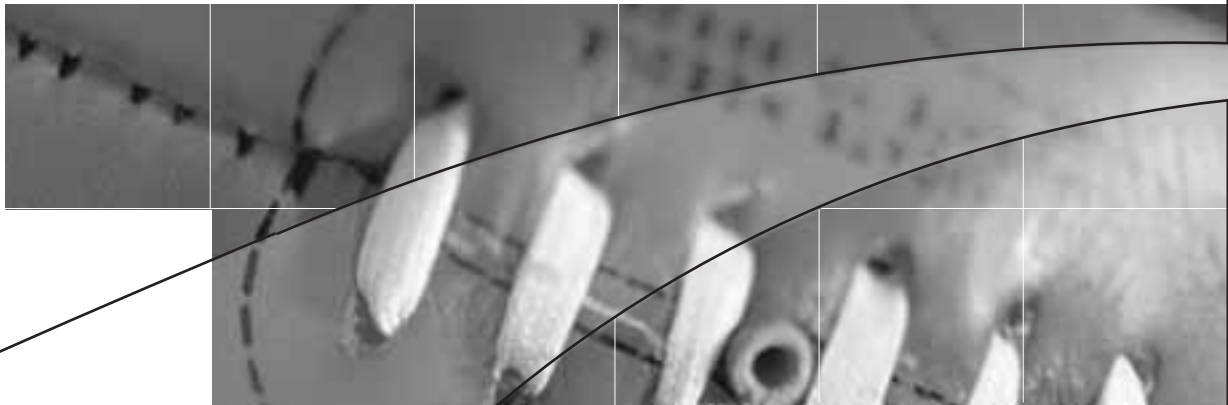




Umpiring



Section

7

In this section

| | |
|--|----|
| Roles of the field umpire and signals | 70 |
| Roles of the goal umpire and signals | 71 |
| Judging the score | 72 |
| How to complete a scorecard | 72 |
| Roles of the boundary umpire and signals | 73 |
| Scorecards and vote card | 74 |

Roles of the field umpire

The student umpire has a crucial role to play in AFL Sport Education. Students need to practise to become umpires.

The role of the field umpire on match day is to:

- Apply the rules and their interpretations according to the spirit of the laws.
- Attend to the administrative requirements necessary for the successful staging of the game.

General play

Controlling the match is the major responsibility of the field umpires. While there are many factors that influence control, the way in which umpires go about their tasks is the most critical one.

Tips for getting started

A. Rules

Ensure you understand the rules of the modified game being implemented as part of the AFL Sport Education program.

B. Umpires are decision-makers.

- Accordingly, they have to have the courage of their convictions to make decisions irrespective of where on the ground, or at what time of the match, the need to make a decision arises.
- Pay the first free kick – do not allow scrimmages to go too long.

C. Umpires need to demonstrate confidence in their decisions.

Confidence is demonstrated by:

- A strong, long whistle – **BLOW** it hard.
- Verbal communication of the decision – eg. “Push in the back, your free kick No. 7” – being delivered in a strong, firm manner and voice. Project the voice with strength and firmness.
- Visual indications being performed in the correct manner on every occasion – **SHOW** everybody why!
- Then **GO**. Move promptly to take up position for the next act of play.

Blow, Show & Go

Signals: field umpires



• Illegal disposal by player in possession



• Starting the game



• All clear: goal



• All clear: behind



• Player tackled too high



• Player tripped by opposition



• Ending quarter or game



• In the back



• Player has run further than 15 metres without bouncing



• Illegal shepherding when ball is not within five metres



• Holding the man

Roles of the goal umpire

It is the very important responsibility of the goal umpire to:

- Be the sole judge of the score.
- Keep record of all the goals and behinds scored in the match.
- Confirm score with other goal umpire at half-time.
- Complete scorecard and submit to football committee member/match manager.

Signals: goal umpires

To other goal umpires and spectators



• Goal: from starting position flags will be brought across once, back once and down to sides.



• Behind: from starting position flag brought across, back and down.



• Score has been annulled.



To field umpires



• Goal: untouched.



• Behind: untouched.



• Ball is touched before crossing goal line followed by behind signal.



• Ball touched goal post (tap post three times) followed by behind signal.



• Ball has come off the leg above the knee.



• Blood rule.

To boundary umpires



• Out of bounds – signal to boundary umpire.



• Behind has been scored – signal to boundary umpire.



• Out on the full: If ball goes over the behind post, this signal is correct.



• Ball strikes behind post on full, hit post three times. Then signal out on the full.

Judging the score

- In order for a score to be registered, the football must be completely over the behind or goal lines, or have hit the goal post.

A goal is scored:

- When the ball completely crosses the goal line after being kicked by a player on the attacking team without touching a player or goal post.

A behind is scored:

- If the ball hits the goal post or travels over the goal post.
- Crosses the behind line.
- Is touched by a player.
- If the ball is taken over the goal or behind line by player.
- If the ball touches or passes over the behind post, then the ball is considered out of bounds.

How to complete a scorecard

Record progressively:

- Record the scores progressively, ie. 1 2 3, rather than 1 1 1.

Confer each quarter/half:

- At the end of each quarter/half, the goal umpires confer to check each has the same score.
- If the scores are not the same, the goal umpires discuss the situation during the break and try to resolve the matter.

Total at the end of the match:

- Add up the goals and behinds scored by each team at the end of the match, and record the total scores.

| SCORECARD | | | | |
|---------------------|----------|-----------|----------|-----------|
| | LIONS | | BOMBERS | |
| | Goals | Behinds | Goals | Behinds |
| 1st Half | 1 2 3 4 | 1 2 | 1 2 | 1 2 3 4 |
| | 4 | 2 | 2 | 4 |
| 2nd Half | 1 2 3 | 1 2 | 1 2 3 | 1 2 |
| | 3 | 2 | 3 | 2 |
| TOTAL | 7 | 4 | 5 | 6 |
| TOTAL POINTS | | 46 | | 36 |

Roles of the boundary umpire

The boundary umpire's role

It is the boundary umpire's responsibility to:

- Be the sole judge of when the ball is out of bounds.
- Apply the laws relating to boundary umpiring in accordance with the spirit of the laws.

Main duties

- Adjudicate when the ball has fully crossed the boundary line:
 - Out of bounds
 - On the full
- Throw the ball back into play when out of bounds.
- Return the ball to the field umpire after a goal is scored.
- Monitor the centre square for players entering or leaving during the centre bounce.

Signals: boundary umpires



• Out of bounds.



• Out of bounds on full.



• Indicating where the ball crossed the boundary line on the full.

Scorecard

Score card – Four quarters

| SCORECARD | | | | |
|--------------|------------|---------|------------|---------|
| | ----- Club | | ----- Club | |
| 1st quarter | Goals | Behinds | Goals | Behinds |
| | | | | |
| | | | | |
| 2nd quarter | | | | |
| | | | | |
| | | | | |
| 3rd quarter | | | | |
| | | | | |
| | | | | |
| 4th quarter | | | | |
| | | | | |
| | | | | |
| TOTAL | | | | |
| TOTAL POINTS | | | | |

Scorecard – Two halves

| SCORECARD | | | | |
|--------------|------------|---------|------------|---------|
| | ----- Club | | ----- Club | |
| 1st half | Goals | Behinds | Goals | Behinds |
| | | | | |
| | | | | |
| 2nd half | | | | |
| | | | | |
| | | | | |
| TOTAL | | | | |
| TOTAL POINTS | | | | |

Vote card

| BEST TEAM PLAYER VOTE CARD | | | |
|----------------------------|-----------------|----------------------------------|------|
| Vote | Player's number | Player's name (include initials) | Team |
| 3 | | | |
| 2 | | | |
| 1 | | | |



Notes